

**LAWRENCE PARKS AND RECREATION DEPARTMENT**  
**MEN, WOMEN, CO-ED POWER AND CO-ED RECREATION**  
**VOLLEYBALL LEAGUES**  
**CONSTITUTION AND BY-LAWS**

I. Objective

- A. To provide an opportunity for interested men and women to play volleyball in an Organized manner.
  - 1. This program is designed with recreation in mind, stressing fair play and sportsmanship and giving adequate time and place to pursue volleyball as a leisure activity.

II. Management and Authority

- A. The general management of this league shall be vested with the League Coordinator and final authority with the Lawrence Parks and Recreation Department.

III. League Coordinator and Board of Governors

- A. The League Coordinator shall be appointed by the Lawrence Parks and Recreation Department.
- B. The Board of Governors, three (3) in number, shall be appointed at the first annual meeting to serve for the playing season.
- C. The Board of Governors shall handle all protests and such matters that the Sports Supervisor feels should be brought to their attention.

IV. Team Rules – Games will be played according to the rules and regulations **of the current National Federation of State High School Associations Volleyball Rule Book**, unless superseded by City League Volleyball Rules.

A. Team Rosters

- 1. A team shall consist of an unlimited number of players.

B. Player Contracts

- 1. A player who signs a roster with a team is the property of said team for that season or until team disbands or releases the player.
- 2. If a team disbands during the season, players then become free agents for the remainder of the season.
- 3. All players become free agents at the end of the playing season, but not before season has ended for all leagues.
- 4. A player can only sign a roster to play on one team in any Adult Volleyball leagues. Exception: A player may participate in a men's or women's league and also in a Coed league. Players MAY NOT participate in two Men's or Two Women's or on a Coed Power and in a Coed Recreation league during the same season. If a player is released by a team manager, participant may then sign to play on another team during the season. A player can be released and sign another roster only one time during the season.
- 5. Should a player refuse to play on one team to whom he or she is under contract,

team manager may release player, hold players contract or turn contract over to the Board of Governors.

6. If a player has signed a roster for the current season and then refuses to play, participant automatically is retired for the current season.

C. Player Eligibility

1. Volleyball clubs or teams may not compete as a team. No more than one member of a volleyball club or team may play on any one team in the league.
2. Minimum age is 16 years old.

D. Player Conduct

1. Players will conduct themselves at all times according to the rules of the game.
2. Any player, team, coach or spectator who displays any form of unsportsmanlike conduct such as: vulgar language, disrespect or deceit, shall be penalized in the following manner: (A) An immediate point/side out shall be awarded to the opposing team; (B) In the event of a second unsportsmanlike conduct penalty on the same person or for what the official deems excessive unsportsmanlike the first time, the person will be ejected by the official.
3. A player who is ejected from the game for unsportsmanlike conduct will be Penalized as follows:
  - (A) The first ejection: Must leave facility immediately for the remainder of the match. Exception: If the misconduct ejection occurs after the match is completed, the player will be suspended for the next scheduled match.
  - (B) The second ejection: A two match suspension (So stated to mean the next two league matches.
  - (C) The third ejection: Automatically disqualifies the player from further competition for one full playing season. This includes all volleyball play-off and local tournaments which occur during the season.
4. City Volleyball leagues are designed solely for the recreational values derived by players, managers and spectators from the sport of Volleyball. Any player, coach, spectator who engages in fighting or obviously attempting to injure anyone, threatening or purposely touching a league official before, during or after a game will be suspended from the league and/or all leagues or activities the Recreation Department is directly or indirectly involved with for a period of time to be decided by the Adult Sports Supervisor. In addition, the team will be placed on probation. Fees will not be refunded. The coach or manager shall be responsible for the actions of his/her players and spectators and for informing them of all rules. Badgering or taunting the opponents, officials or spectators is prohibited.

E. Starting Time and Forfeitures

\*1992

1. It is the responsibility of each team to be on time.
2. Game time is starting time. However, in Game One of a match, if one team does not have (4) players, a 5-minute grace period can be given at the discretion of the other team's manager; with the understanding that the 45-minute (match Time limit) – clock has started.\* (Coed: See V, C, 1). If both teams are short of having (4) players, both teams will be granted up to 5 minutes to field their fourth player. The game will begin as soon as the team(s) field their fourth player within the 5 minutes. Grace period time cannot be used to wait on the sixth player or substitutes. Ten minutes after initial game time will be forfeit time for game two and twenty minutes for game three. Teams not ready to play at game time, or after 5 minutes grace period if granted,

will forfeit. The forfeiting team MUST pay a \$5.00 per game, \$15.00 per match forfeit fee within 48 hours, or the team will not be allowed to play their next match.

\*2005

3. There is a 45-minute time limit for each match. There will be a 15 minute time limit on games one and two. Game three time limit is determined by the time remaining on the 45-minute match time limit, but not to exceed 15 minutes. When a game ends on the time limit, if the team that has been serving still retains the serve, they will continue to serve until there is a side out or until they are ahead by two points if that occurs first. After match time limit expires, teams play until first team has a two point advantage.

## V. MISCELLANEOUS CITY LEAGUE VOLLEYBALL RULES

\*2005

A. A match will consist of 3 games. Rally scoring will be the method used, with a point being scored each time a team commits a fault. All games shall be played to 25 points. A match shall include let serve.

B. All Recreation Leagues, including Women's and Coed Recreation, are NOT allowed to serve overhead or spike the ball.

1. Definition of Spike: Any ball that is hit from above the net downward with force.
2. Underhanded or sidearm is legal.
3. Blocking the serve is not allowed in any Recreation or Power Leagues.

\*1998

C. Teams MUST have a minimum of 4 players to start and finish a game.

\*1992

1. Coed Teams: At least half of the players must be women and at least two players must be men.
2. Players who show up late can be added after game begins by getting name to official on score sheet during dead ball.

\*1993

3. Coed Teams, with 5 players (3 men – 2 women) it will be at discretion of other team. Otherwise, must play as outlined in C. 1 above.

D. Coed Team Play: If one team hits the ball two or more times on their side of the net, a woman must hit the ball at least once before it goes over the net.

E. Substitutions can take place at middle back position in regular rotation or player for player. Whichever method used, it must be used for the rest of that entire game (unless there is an injury). The number of times any player can substitute into the game is unlimited. Substitutions in coed leagues must be male for male and female for female.

F. Coin flip prior to first game will determine serve/receive or playing area.

1. Team losing previous game shall have the first serve in the succeeding game.
2. During the 3<sup>rd</sup> game, after the first team reaches 8 points, teams will exchange sides and resume play. (Clock will remain running.)

G. No player shall break the plane of a nonplayable area such as adjacent courts scheduled for play.

H. Any ball that comes onto court during play from adjacent court, play will continue and only stopped at officials discretion.

- I. Ball can be played off basketball goals at ends of volleyball court. Goals on sides of volleyball court is automatic dead call.
- J. No Jewelry of any kind should be worn.
- K. Please do not bring any unsupervised children to the gym.
- L. Use of alcoholic beverages or drugs is prohibited at all City League sites.
- M. All other rules governed by the K.S.H.S.A.A. adopted Volleyball Rules and Regulations. Rule books can be purchased at the Sports Office, 115 W. 11<sup>th</sup> Street. Questions, please call the Sports Office at 832-7922.

## VI. Protests

### A. Legal Protest

- 1. The only legal protest is one which involves a violation of playing rules or use of an ineligible player.
- 2. A protest based on an official's judgment is not legal and officials are instructed not to accept protests of this nature.
- 3. Only teams that were represented at the organizational meeting, by a team representative may file a protest.

### B. Process of Protesting

- 1. The protesting manager shall immediately notify the official of the fact the game is played under protest. This shall be done before any succeeding play begins. The official shall announce that the game is being played under protest; but failure of the official to make this announcement shall not affect the validity of the protest.
- 2. A protest form available at the Parks and Recreation Adult Sports Office, shall be completed and returned to the Sports Supervisor within forty-eight (48) hours after the incident. Accompanied with the protest must be a twenty-five (\$25.00) fee. (Exception: No \$25.00 fee necessary on player eligibility protest). If the protest is upheld, the fee will be returned and the game replayed. If not upheld, the fee will be forfeited to league fund, for administrative costs.

## VII. Forfeit Fee

Forfeit fees will not be collected with entry fees. If a team forfeits during the season, a representative of the team must come to the office and pay \$15.00 for the match or \$5.00 per game before the next scheduled match. If a team notifies the Sports Office within 48 hours prior to the scheduled match, the forfeit fee will be waived. If teams do not pay, officials will be informed and teams will not be allowed to play match. If a team forfeits three matches, they will be dropped out of the league with **NO REFUND**.

## VIII. League Schedules

League schedules will be made up by the Sports Supervisor.

## IX. Postponements and Rescheduling

The Sports Supervisor will only re-schedule games which are postponed by bad weather or very unusual conditions. Weather cancellations call 832-7999 Category 1123, or log on to our web site at [www.lprd.org/conditions/asconditions.shtml](http://www.lprd.org/conditions/asconditions.shtml). Decisions are not made until 4:30 p.m.

The Sports Office will make every attempt to keep rescheduled games on the same nights of the week that the various leagues and divisions normally play. However, the number of teams involved and the gym space available dictates to us our ability to do so.

Therefore, rescheduled games may fall on any night of the week. Rescheduled games will not be re-arranged or rescheduled to meet an individuals particular needs.

Rescheduled games are available after 1:00 p.m. the following day by calling 832-7999 Category 1124. This information is available on recording for 48 hours following cancellations. Reschedule information can also be obtained by logging on to our web site at [www.lprd.org/adultsports/reschedule.shtml](http://www.lprd.org/adultsports/reschedule.shtml) or by checking the Gym Bulletin Board of the Community Building, 115 W. 11<sup>th</sup> Street.

#### X. LEAGUE AWARDS:

\*2006

Team t-shirts will be awarded to the league champion in each division. League champions will be determined by win / loss records. If two teams have the same record at the end of the season, the tie will be broken in the following manner:

- A. Head-to-head meetings.
- B. If teams split head-to-head meetings, the total games won by the teams in both meetings will be computed. The team with the greater number of wins will receive the higher place finish. If the teams are still tied, the placements will be decided by totaling points scored and points scored against in games involving tied teams.
- C. If there is still a tie, the placement will be decided by a coin toss at the league office. Should three (3) or more teams be tied for a place finish, the tie will be broken by computing the win/loss record in head-to-head competition with the other tied teams. Should the win/loss records show that the teams are still tied, then the methods mentioned above (B, C or D) will be used to break the tie(s).

#### XI. Team Uniform

All team members are asked to wear the same color shirt, but shirts are not required. No jewelry of any kind should be worn which may be deemed hazardous to participants. You must remove jewelry at request of an official. Please leave jewelry at home.

\*1992 RULE CHANGE

\*1993 RULE CHANGE

\*1998 RULE CHANGE

\*2005 RULE CHANGE

\*2006 RULE CHANGE