

**LAWRENCE PARK & RECREATION DEPARTMENT
ADULT BASKETBALL
GENERAL LEAGUE RULES**

1. Teams must have shirts of same color; each shirt must have six (6) inch permanent number on back of shirt. Shirts must be worn at your first scheduled league game.
2. Players must be on Team Roster before allowed to play legally in a game.
3. Players may participate on two teams. The teams cannot be in more than one league. The same division and the two leagues cannot be more than two divisions apart. (Example: If you play in league Men's 4 you may also play as high as Men's 2 or as low as Men's 6 but not any higher or lower.) **EXCEPTION: ONLY ALLOWED TO PLAY ON ONE TEAM IN SPRING AND SUMMER LEAGUES.**
4. Unsportsmanlike technical fouls:
 - a. 1st technical-Immediate ejection must leave and get out of site and sound of the gym.
***2009** **If it occurs during first half of the game, the player is eligible to play in the entire next game. If it occurs during the second half of the game, the player is not eligible to play during the first half of that team's next league game.
 - b. 2nd technical-same as 1st, immediate ejection plus 2 game suspension in any and all leagues in which the player plays.
 - c. 3rd technical-player is automatically disqualified for one year from the date of occurrence from participation in any and all of the 2009-2010 Adult Basketball leagues. **Technical fouls will be accumulated throughout the 2009-2010 LPRD Basketball programs.**
***Any team that receives three (3) unsportsmanlike technical fouls during a game will automatically forfeit the game. In addition, the team will be placed on probation for the remainder of the season and if any player from that team is ejected from any other games, the manager will be suspended for a minimum of one game.
5. Team must have a minimum of (4) four players on the floor to play at game time or game will result in a forfeit. Teams are disqualified from further league play after the second forfeit with no refund of league fees. Game time is forfeit time.
- *2009** 6. Teams are encouraged to contact the Adult Sports Office by no later than noon on the day of the game or noon on Friday for weekend games to notify or shortage of players so that the opposing team's manager can be contacted. If a team forfeits any games without contacting the Adult Sports office within the time mentioned above, that team will not be eligible for league championship awards.
7. The Three Point distance is utilized. A player fouled on an unsuccessful 3 point attempt will receive (3) foul shots.
8. Free throw on non-shooting fouls: 1-1 on seventh and 2 shots on tenth team foul in each half.
9. Schedule based on (7) seven game format.
10. Please read your Constitution and by-laws, and Rule Book, should you have any questions, call 832-7920. Rule Books available at the Sports Office at the Community Building, 115 West 11th Street.
11. Twenty (20) minute halves, clock runs except for last three minutes of each half, and during time-outs. Half time is a five-minute period. Time-outs will last (1) one minute. ***Two time-outs per half, no carry over from first half to second half. Second half time-outs can carry over to overtime. Three minute overtime period.
12. If a team is trailing by twenty or more points in the final three minutes of the game, the clock will not stop. This rule takes effect as soon as a team is up by twenty points in the final three minutes (even if the lead drops below twenty points, the clock will continue to run).
13. No Dunking, hanging on the rim, or illegal slapping of the backboard before, during, or after any game. All are unsportsmanlike technical fouls resulting in an ejection.

COED RULES

All regular 5 player Intramural Basketball Rules are in effect along with the following coed specialties.

A. Players

1. Each team will consist of five (5) players; 2 men and 3 women OR 3 men and 2 women at all times. Four players (two men and two women) are required to start the game.
2. Substitutions do not have to be on a man-for-man or woman-for-woman basis. However, a team must have a plus/minus one ratio on the court. **Note:** There is no rule concerning guarding only members of the same gender.

B. Scoring

1. Field goals scored by **men** shall be worth 2 points (3 points for a field goal made beyond the three point line) each. Free throws are worth 1 point each.
2. Field goals scored by **women** shall be worth 3 points (4 points for a field goal made beyond the three point line) each and free throws shall be worth 2 points each.

***NEW RULE FALL 2009**